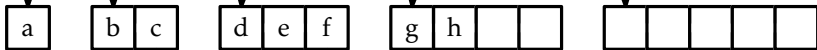
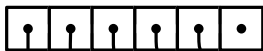


blocks



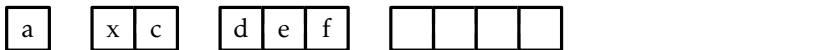
add(2, x)



remove(1)



remove(7)



remove(6)

0

1

2

3

4

5

6

7

8

9

10

11

12

13

14